

Simple and Efficient Heterogeneous Graph Neural Network

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Code: https://github.com/ICT-GIMLab/SeHGNN

Figure 1: The general architectures of metapath-based methods and metapath-free methods on heterogeneous graphs.

Existing HGNNs inherit many mechanisms from graph neural networks (GNNs) over homogeneous graphs, especially the attention mechanism and the multi-layer structure.

These mechanisms bring excessive complexity, but seldom work studies whether they are really effective on heterogeneous graphs

Method

Figure 2: The architecture of SeHGNN compared to previous metapath-based methods. The example is based on ACM dataset with node types author (A) , paper (P) , and subject (S) . This figure exhibits aggregation of 0-hop metapath P (the target node itself), 1-hop metapaths PA, PS, and 2-hop metapaths PAP, PSP.

Method

$$
m_i = \{\mathbf{z}_i^{\mathcal{P}} = \frac{1}{||S^{\mathcal{P}}||} \sum_{p(i,j) \in S_{\mathcal{P}}} \mathbf{x}_j : \mathcal{P} \in \Phi_X\},\
$$

where $S^{\mathcal{P}}$ is the set of all metapath instances corresponding to metapath P and $p(i, j)$ is one metapath instance with the target node i and the source node j .

$$
X^{c} = \{x_0^{cT}; x_1^{cT}; \ldots; x_{||V^{c}||-1}^{cT}\} \in \mathbb{R}^{||V^{c}|| \times d^{c}}
$$

be the raw feature matrix of all nodes belonging to type $c,$ '

$$
X^{\mathcal{P}} = \hat{A}_{c,c_1} \hat{A}_{c_1,c_2} \dots \hat{A}_{c_{l-1},c_l} X^{c_l},
$$

where $P = cc_1c_2...c_l$ is a *l*-hop metapath, and $\hat{A}_{c_i,c_{i+1}}$ is the row-normalized form of adjacency matrix $A_{c_i,c_{i+1}}$ between node type c_i and c_{i+1} .

$$
Y^{\mathcal{P}} = \operatorname{rm_diag}(\hat{A}^{\mathcal{P}}) Y^c, \, \hat{A}^{\mathcal{P}} = \hat{A}_{c,c_1} \hat{A}_{c_1,c_2} \dots \hat{A}_{c_{l-1},c},
$$

Method

 $H'^{\mathcal{P}} = \text{MLP}_{\mathcal{P}}(X^{\mathcal{P}}).$

$$
P_i = W_Q h'_{i, k} P_i = W_K h'_{i, v} P_i = W_V h'_{i, v} P_i \in \Phi,
$$

$$
\alpha_{(\mathcal{P}_i, \mathcal{P}_j)} = \frac{\exp(q^{\mathcal{P}_i} \cdot k^{\mathcal{P}_j})}{\sum_{\mathcal{P}_i \in \Phi} \exp(q^{\mathcal{P}_i} \cdot k^{\mathcal{P}_i})},
$$

$$
h^{\mathcal{P}_i} = \beta \sum_{\mathcal{P}_i \in \Phi} \alpha_{(\mathcal{P}_i, \mathcal{P}_j)} v^{\mathcal{P}_j} + h'_{i, v}.
$$

where W_Q, W_K, W_V, β are trainable parameters shared for all metapaths.

$$
Pred = MLP([h^{\mathcal{P}_1} || h^{\mathcal{P}_2} || \dots || h^{\mathcal{P}_{|\Phi|}}]).
$$

Experiments

Table 1: Experiments to analyze the effects of two kinds of attentions. * means removing neighbor attention and \dagger means removing semantic attention.

Finding 1: Semantic attention is essential while neighbor attention is not necessary.

Table 2: Experiments to analyze the effects of different combinations of the number of layers and the maximum metapath hop. e.g., the structure $(1,1,1)$ means a three-layer network with all metapaths no more than 1 hop in each layer.

Finding 2: Models with single-layer structure and long metapaths perform better than those with multi-layers and short metapaths.

Table 3: Experiment results on the four datasets from HGB benchmark, where "-" means that the models run out of memory.

Experiments

Table 5: Theoretical complexity of SeHGNN, HAN and HGB in every training mini-batch.

Table 4: Experiment results on the large-scale dataset ogbnmag compared with other methods on the OGB leaderboard, where "emb" means using extra embeddings and "ms" means using multi-stage training.

Experiments

Figure 3: Micro-f1 scores and time consumption of different HGNNs on DBLP dataset. Numbers below model names exhibit the ratio of time consumption relative to SeHGNN. e.g., "6x" below RGCN means RGCN costs 6 times of time.

